

# Reputation Systems II

Sybil Attack, BlogRank, B2Rank, EigenRumor,  
MailRank, TrustRunk

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1/22

## Outline

- 1 Sybil Attack
- 2 Ranking Blogs
- 3 Reputations For Fighting Spam
- 4 Conclusions

2/22

## Sybil Attack

- Graph of trust-weighted edges
- $n$  honest nodes + adversary
- overall trust value on attack edges (honest-malicious) is limited

**Question:** whether splitting adversarial node into many is beneficial for acquiring higher reputation (rank)?

# 1

## Sybil Attack

3/22

4/22

## Negative Result

Assume reputation scores remain the same under isomorphism.  
Is it sybilproof?

Unfortunately, no. *Attack strategy?*

**Answer:** double the graph.

5/22

## Positive Results (1/3)

General form of trust flow reputations:

$$r(x) = \max_{\mathcal{P}_{tx}} \bigoplus_{p \in \mathcal{P}_{tx}} \text{trust}(p)$$

Notation:

- $t$  is pre-trusted node
- $\mathcal{P}_{xy}$  is a family of disjoint paths from  $t$  to  $x$

6/22

## Positive Results (2/3)

Assumptions:

- 1 Extending path nonincreases the  $\text{trust}(p)$
- 2  $\bigoplus$  and  $\text{trust}$  are monotone to number of paths and edges values, respectively
- 3 Splitting a path into two does not increase  $\bigoplus$  value
- 4  $\bigoplus = \max$

7/22

## Positive Results (3/3)

Under assumptions (1-3) sybil attack does not increase adversary's reputation

Under assumptions (1-4) sybil attack does not increase adversary's rank

Proof?

8/22

## SybilGuard (1/2)

- Assume number of attack edges is  $A = o(\sqrt{n}/\log n)$
- System is distributed, honest nodes follow the same protocol
- Can an honest node  $t$  identify (w.h.p.)  $2A + 1$  nodes in such a way that at most  $A$  of them are powered by adversary?

9/22

## SybilGuard (2/2)

- For every node fix a bijective mapping from in-edges to out-edges
- Take a walk from  $t$  of length at most  $\sqrt{n} \log n$  using bijection routing
- At some point make a random switch, then continue another  $\sqrt{n} \log n$  steps using backwalk routing
- Report a point. Repeat, until  $2A + 1$  points are collected

### Claim

w.h.p. at most  $A$  reported nodes are malicious

10/22

# 2

## Ranking Blogs

11/22

## Ranking Blogs: Factors

- Entities: blogs, posts, communities, comments, brand names, external websites
- Frineds, blogroll, subscriptions, hyperlinks, visitors, clicks, votes
- Time
- Tags

12/22

# BlogRank

Any ideas how to rank blogs?

Why not just PageRank?

Wait a minute, for which graph? Linked blogs:

- Hyperlinks, blogrolls
- Common commentors/authors, tags, co-references to news

13/22

# B2Rank

$$B2Rank(x) = BlogReputation \times PostQuality$$

*BlogReputation* is computed in PageRank style for blogroll graph with one change:

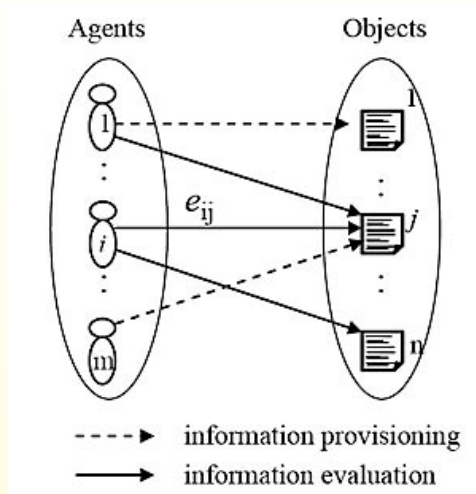
- Blogroll links are weighted by activity level (frequency of blogging and commenting)

*PostQuality* is average for PageRank-style score of blog posts

- Post-to-post links are weighted by referring post activity and time difference

14/22

# EigenRumor (1/2)



Picture from "The EigenRumor Algorithm for Ranking Blogs" paper

15/22

# EigenRumor (2/2)

Notation:

- $\bar{r}$ : reputation score for posts
- $\bar{a}, \bar{h}$ : authority and hub scores for bloggers
- $P, E$ : provision and evaluation matrices

$$\bar{r} = \alpha P^T \bar{a} + (1 - \alpha) E^T \bar{h}$$
$$\bar{a} = P \bar{r}, \quad \bar{h} = E \bar{r}$$

Solution: iterative algorithm for  $\bar{r}$ :

$$\bar{r} = (\alpha P^T P + (1 - \alpha) E^T E) \bar{r}$$

16/22

# 3

## Reputations For Fighting Spam

17/22

## Combining Two Scores

- Hyperlink graph
- Pre-trusted nodes
- Spam nodes
- Reputation propagates in a forward manner
- Spam score propagates backwards
- Compute spam scores a-la PageRank
- Reweight hyperlink graph and pre-trusted nodes
- Compute reputations a-la PageRank

18/22

# 4

## Conclusions

19/22

## Challenges

- Measurable objectives?
- Model for input data?
- Dynamic aspects of reputations? Digg-style ranking?
- Price of attack?
- Ranking in social networks?
- Ranking in RDF data?
- Billion dollar question: how to avoid arms race?

20/22

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Spam and popularity ratings for combating link spam

21/22

<http://yury.name>

<http://yury.name/reputation.html>

Ongoing project: <http://businessconsumer.net>

Thanks for your attention!  
Questions?

22/22